

High-fidelity prototype

Description of the 4th assignment

Aim

The aim is to build the final prototype in which all user needs are implemented.

Requirements

1. Prototype has to simulate the real system's or site's functionality and design details.
2. All user needs defined in the 1 assignment have to be implemented.
3. Prototype has to be interactive.
4. Prototype has to imitate the input and provide the predefined output.

Assessment criteria

Project short title

Grade

Grade = Essence + documentation

Assessment criteria	Max
Documentation quality	1
file contain assignment' number and project short title	1
High-fidelity prototype	9
Prototype is interactive	2
All user needs are provided	2
Prototype is complete	1
Links are correct	1
Input fields enable typing	1
Predefined output is provided	1
Prototype provides a look and feel of the final system	1