

## 4. Special Relativity (SR) — Lorentz transformations

### Lorentz transformations

- relate the coordinate systems of two inertial observers
- leave the "4-distance" invariant
- assuming linearity, they can be written as

$$x'^{\mu} = \Lambda^{\mu}_{\nu} x^{\nu} + a^{\mu}$$

- These are called **inhomogeneous Lorentz transformations**  $(\Lambda, a)$

**Homogeneous Lorentz transformations** have  $a^{\mu} = 0$

- They leave **scalar products** invariant:  $(p'.q') = (p.q)$
- They describe **3 Rotations** and **3 Boosts**
  - compare with the Galilean transformations

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Rotations are the same as in the Galilean transformations

For Boosts between  $O$  and  $O'$  let us align the coordinate systems:

- The origins of  $O$  and  $O'$  should be at the same place at  $t = t' = 0$
- The constant relative velocity  $v$  between  $O$  and  $O'$  should point in the  $\hat{x}$ -direction for both,  $O$  and  $O'$
- $\hat{y}$  (  $\hat{z}$  ) should point in the same direction:  $y' = y$  ( $z' = z$ )
- Only  $ct = x^0$  and  $x = x^1$  are affected by such a boost:  
 $\Lambda^\mu{}_\nu = \delta^\mu{}_\nu$  for either  $\mu$  or  $\nu$  being 2 or 3
- So with  $p' = \Lambda p$  and  $q' = \Lambda q$  we have  $(p'.q') - (p.q) = 0$
- Since  $y' = y$  and  $z' = z$  we can ignore  $\hat{y}$  and  $\hat{z}$  in the equation

$$0 = (p'.q') - (p.q) = (p'^0 q'^0 - p'^1 q'^1) - (p^0 q^0 - p^1 q^1)$$

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### Determining Boosts

$$\begin{aligned} 0 &= (\Lambda_0^0 p^0 + \Lambda_1^0 p^1)(\Lambda_0^0 q^0 + \Lambda_1^0 q^1) - (\Lambda_0^1 p^0 + \Lambda_1^1 p^1)(\Lambda_0^1 q^0 + \Lambda_1^1 q^1) \\ &\quad - (p^0 q^0 - p^1 q^1) \\ &= (\Lambda_0^0 \Lambda_0^0 - \Lambda_1^0 \Lambda_0^1 - 1)p^0 q^0 + (\Lambda_0^0 \Lambda_1^0 - \Lambda_1^0 \Lambda_1^1)p^0 q^1 \\ &\quad + (\Lambda_1^0 \Lambda_0^0 - \Lambda_1^1 \Lambda_0^1)p^1 q^0 + (\Lambda_1^0 \Lambda_1^0 - \Lambda_1^1 \Lambda_1^1 + 1)p^1 q^1 \end{aligned}$$

is solved by

$$\Lambda_0^0 = \Lambda_1^1 = \pm \cosh \eta \quad \Lambda_1^0 = \Lambda_0^1 = \mp \sinh \eta ,$$

where  $\eta$  is the "rapidity" of the boost. The usual choice is the upper sign.

How can we relate  $\eta$  to the relative velocity  $v$  between  $O$  and  $O'$ ?

- Let us take two events and describe them in  $O$  and  $O'$ :
  - $A$ : the origins of  $O$  and  $O'$  overlap; set  $t = t' = 0$
  - $B$ : at the origin of  $O'$  after the time  $t'$ , where  $t = \Delta t$

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determining Boosts

... continued

- The coordinates of  $A$  are  $a^\mu = a'^\mu = (0, 0, 0, 0)$
- The coordinates of  $B$ 
  - in  $O$  are  $b^\mu = (\Delta t, v\Delta t, 0, 0)$  because  $O'$  was moving with the constant relative velocity  $v$  for the time  $\Delta t$
  - in  $O'$  are  $b'^\mu = (t', 0, 0, 0)$  because  $B$  is at the origin of  $O'$
- But  $b'^\mu = \Lambda^\mu_\nu b^\nu$   
 $= (\cosh \eta \Delta t - \sinh \eta v \Delta t, -\sinh \eta \Delta t + \cosh \eta v \Delta t, 0, 0)$

Therefore

$$\begin{aligned} t' &= \cosh \eta \Delta t - \sinh \eta v \Delta t \\ 0 &= -\sinh \eta \Delta t + \cosh \eta v \Delta t \end{aligned}$$

or

$$v = \frac{\sinh \eta}{\cosh \eta} = \tanh \eta \sim \eta \quad \text{for } \eta \text{ small}$$

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### Lorentz transformations on vectors

- A vector  $V^\mu$  can be understood as the distance of two events  
 $\Rightarrow$  Its transformation is the same as for events

- We used already the coordinate representation of events

$$\Rightarrow V'^\mu = \Lambda^\mu{}_\nu V^\nu$$

- If we want to write  $\Lambda$  as a matrix

- we have to choose how we represent the vector  $V^\mu$ .

- the usual representation is a column-vector:

$$V^\mu = (V^0, V^1, V^2, V^3)^\top = \begin{pmatrix} V^0 \\ V^1 \\ V^2 \\ V^3 \end{pmatrix}$$

- then we can write the Lorentz transformation as

$$\begin{pmatrix} V'^0 \\ V'^1 \\ V'^2 \\ V'^3 \end{pmatrix} = \begin{pmatrix} \Lambda^0{}_0 & \Lambda^0{}_1 & \Lambda^0{}_2 & \Lambda^0{}_3 \\ \Lambda^1{}_0 & \Lambda^1{}_1 & \Lambda^1{}_2 & \Lambda^1{}_3 \\ \Lambda^2{}_0 & \Lambda^2{}_1 & \Lambda^2{}_2 & \Lambda^2{}_3 \\ \Lambda^3{}_0 & \Lambda^3{}_1 & \Lambda^3{}_2 & \Lambda^3{}_3 \end{pmatrix} \begin{pmatrix} V^0 \\ V^1 \\ V^2 \\ V^3 \end{pmatrix} = \begin{pmatrix} \cosh \eta & -\sinh \eta & 0 & 0 \\ -\sinh \eta & \cosh \eta & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} V^0 \\ V^1 \\ V^2 \\ V^3 \end{pmatrix}$$

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connecting to "conventional" Lorentz transformations

- Lorentz transformations are usually written down using equations:

$$\begin{array}{ll} t' = \gamma(t - \frac{v \cdot x}{c^2}) & ct' = \gamma(ct - \frac{v}{c} \cdot x) \\ x' = \gamma(x - v \cdot t) & x' = \gamma(x - \frac{v}{c} \cdot ct) \\ y' = y & y' = y \\ z' = z & z' = z \end{array} \quad \text{or better:}$$

- where  $\gamma = \frac{1}{\sqrt{1-\beta^2}}$

- defining  $\beta = \frac{v}{c}$  we can easily connect to the matrix-form of  $\Lambda$ 
  - suppressing the unchanged coordinates  $y$  and  $z$ :

$$\begin{array}{ll} ct' = \gamma(ct - \beta \cdot x) \\ x' = \gamma(-\beta \cdot ct + x) \end{array} \Rightarrow \begin{pmatrix} ct' \\ x' \end{pmatrix} = \begin{pmatrix} \gamma & -\gamma\beta \\ -\gamma\beta & \gamma \end{pmatrix} \cdot \begin{pmatrix} ct \\ x \end{pmatrix}$$

- comparing to the matrix-form with the pseudo rapidity  $\eta$ 
  - we see:  $\cosh \eta = \gamma$  and  $\sinh \eta = \gamma\beta$ , or  $\beta = \tanh \eta$

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### More on vectors, the metric, and Lorentz transformations

- We defined the scalar product of **contravariant\*** vectors:

\* contravariant can be understood as: the vector has an **upper** index

$$(p.q) = p^\mu q^\nu g_{\mu\nu} = p^0 q^0 - p^1 q^1 - p^2 q^2 - p^3 q^3 ,$$

where  $g_{\mu\nu} = g_{\nu\mu}$  is the **metric** with  $g_{00} = 1$ ,  $g_{ii} = -1$ , and  $g_{\mu \neq \nu} = 0$

- We can define **covariant** vectors with the index down:  $V_\mu = g_{\mu\nu} V^\nu$
- The index can be raised again by  $V^\mu = g^{\mu\nu} V_\nu$
- This obviously gives  $g^{\mu\nu} g_{\nu\rho} = g^{\nu\mu} g_{\nu\rho} = g^{\mu\nu} g_{\rho\nu} = \delta_\rho^\mu$
- That means for the Lorentz transformations:

$$V'_\mu = g_{\mu\lambda} V'^\lambda = g_{\mu\lambda} \Lambda^\lambda{}_\kappa V^\kappa = g_{\mu\lambda} \Lambda^\lambda{}_\kappa g^{\kappa\nu} V_\nu = (\Lambda^\mu{}_\nu)^{-1} V_\nu$$

or

$$(\Lambda^\mu{}_\nu)^{-1} = g_{\mu\lambda} \Lambda^\lambda{}_\kappa g^{\kappa\nu} = \Lambda_\mu{}^\nu$$

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### More on the Matrix Representation for $\Lambda$

- We can do the same trick (matrix representation) for covariant vectors
  - just  $\Lambda(v)$  will look differently:

$$\Lambda(v)_{\mu}{}^{\nu} = g_{\mu\lambda} \Lambda(v)^{\lambda}{}_{\kappa} g^{\kappa\nu} \quad " = " \begin{pmatrix} \cosh \eta & \sinh \eta \\ \sinh \eta & \cosh \eta \end{pmatrix}$$

- here we represent the covariant vectors also as column vectors!

\* in order to use the normal matrix multiplication:  $(V'_{\mu}) = (\Lambda(v)_{\mu}{}^{\nu}) \cdot (V_{\nu})$

- The matrix representation of  $\Lambda(v)_{\mu}{}^{\nu}$  has the same form as  $\Lambda(-v)^{\mu}{}_{\nu}$
- Both  $g_{\mu\nu}$  and  $g^{\mu\nu}$  can be written as  $\text{diag}(1, -1, -1, -1)$ , but they are not matrices in the same way as  $\Lambda(v)_{\mu}{}^{\nu}$  or  $\Lambda(-v)^{\mu}{}_{\nu}$  are matrices:

$\Lambda^{\mu}{}_{\nu}$	$\times$	contravariant vector	$\rightarrow$	contravariant vector
$\Lambda_{\mu}{}^{\nu}$	$\times$	covariant vector	$\rightarrow$	covariant vector
$g_{\mu\nu}$	$\times$	contravariant vector	$\rightarrow$	covariant vector
$g^{\mu\nu}$	$\times$	covariant vector	$\rightarrow$	contravariant vector



## 4. Special Relativity (SR) — Lorentz transformations

### Lorentz transformations of fields

- Two observers,  $O$  and  $O'$ , can agree on a space-time point  $x$  by calling it an event  $X$ 
  - $X$  might have different coordinates  $x^\mu$  and  $x'^\mu$  in  $O$  and  $O'$ , but it is nevertheless the same point.
  - $O$  and  $O'$  can compare the value of different fields at  $X$

- The simplest field is the scalar field  $\phi(x)$ :

$$\phi'(X) = \phi(X)$$

- The vector fields  $v^\mu(x)$  or  $v_\mu(x)$  transform like a vectors:

$$v'^\mu(X) = \Lambda^\mu{}_\nu v^\nu(X) \quad v'_\mu(X) = \Lambda_\mu{}^\nu v_\nu(X)$$

- Tensor fields  $t^{\mu\nu}_{\rho\kappa\lambda}(x)$  transform like the product of vectors:

$$t'^{\mu\nu}_{\rho\kappa\lambda}(X) = \Lambda^\mu{}_\alpha \Lambda^\nu{}_\beta \Lambda_\rho{}^\gamma \Lambda_\kappa{}^\delta \Lambda_\lambda{}^\epsilon t^{\alpha\beta}_{\gamma\delta\epsilon}(X)$$