# **Symmetries**



### Looking for some order in this "chaos" ...

- 1. properties of particles:
  - order by mass (approximately, rather to be seen historically):

leptons	(Greek: ''light'')	electrons, muons, neutrinos,
mesons	(''medium-weight'')	pions, kaons,
baryons	(''heavy'')	protons, neutrons, lambda,

#### • order by charge:

neutral

- $\pm 1$  elementary charge
- $\pm 2$  elementary charge
- order by **spin**:

 fermions
 (spin  $\frac{1}{2}$ ,  $1\frac{1}{2}$ , ...)

 bosons
 (spin 0, 1, ...)

electrons, protons, neutrinos, ... photons, pions, ...

neutrons, neutrinos, photons, ...

proton, electron, muon, ...

 $\Delta^{++}, \Sigma_c^{++}, \ldots$ 

• order by "strangeness", parity, ...

Symmetries

Thomas Gajdosik



#### Looking for some order in this "chaos" ...

#### 2. conservation laws for particles:

- conservation of energy:
  - $n \to p + \dots$  but not  $\pi^0 \to \pi^{\pm} + \dots$
- conservation of charge:
  - $n \to p + e^- + \dots$  but not  $n \to p + e^+ + \dots$
- conservation of lepton number:
  - $n \rightarrow p + e^- + \overline{\nu}_e$  but not  $n \rightarrow p + e^- + \nu_e$
- conservation of **baryon number**:
  - $n \to p + \dots$  but not  $n \to \pi^+ + \pi^- + \dots$
- conservation of **strangeness** (only in "fast" processes): fast  $K^* \to K + \pi$  but only "slow"  $K \to \pi + \pi$

Symmetries

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# Symmetries & where do we find them? → everywhere in nature:



 snowflakes exhibit a 6-fold symmetry



• crystals build lattices

symmetries of the microcosm are also visible in the macrocosm



#### How do symmetries look like in theory?

**★** symmetries are described by symmetry transformations:

Example 1: Butterfly symmetry transformation S<sub>0</sub>: mirror all points at a line



formally: W = "original picture"  $\Rightarrow W' =$  "mirrored picture" apply symmetry in operator notation:  $S_0W = W'$ 

a symmetry is given if and only if  $S_0W = W$  !

#### How do symmetries look like in theory?

**★** symmetries are described by symmetry transformations:

Example 2: crystal lattice symmetry transformations  $S_i$ : move all points by the same vectors  $(\vec{x}_1 \text{ or } \vec{x}_2)$ 



*formally:* W = "original picture"  $\Rightarrow W' =$  "moved picture" apply symmetry in operator notation:  $S_iW = W'$ 

a symmetry is given if and only if  $S_i W = W$  !

How do symmetries look like in theory? ★ symmetry transformations form group structures

Example: translations symmetry transformations  $S_1$  and  $S_2$ : move all points by the same vector ( $\vec{x}_1$  or  $\vec{x}_2$ )

movement of all points by the vector

 $\vec{x}_3 = \vec{x}_1 + \vec{x}_2$ 

is also a symmetry transformation !

$$S_3 = S_1 \circ S_2$$



# Groups, mathematically:

a group  $(G, \circ)$  is a set  $G = \{a, b, c, ...\}$  with a

**binary operation** • that fulfills (the axioms)

- closure:  $c = a \circ b \in G \quad \Leftrightarrow \quad a, b \in G$
- associativity:  $(a \circ b) \circ c = a \circ (b \circ c)$
- identity:  $\exists e \text{ with } a \circ e = e \circ a = a \quad \forall a \in G$
- inverse:  $\forall a \in G \quad \exists b = a^{-1}$  (the inverse)

with  $a \circ b = b \circ a = e$ 

an Abelian group fulfills an additional relation

• commutativity:  $a \circ b = b \circ a \quad \forall a, b \in G$ 

#### Groups, an example:

using these six triangles, we can construct a group:



- the triangles themselves will not be elements
   as we have no clue, how to connect them
- their relations will be elements of a group!
  - we know, how we can transform one triangle into the other
  - then the set is  $\{I, R_1, R_2, R_3, R_+, R_-\}$
- then these transformations can be connected:
  - do first one, then the other:
    - $R_1 \circ R_2 =$ doing first  $R_2$ , then  $R_1$





- discrete symmetry transformations:
   parity transformation P
  - to mirror at a plane (a mirror) is easy to understand, but depends on the (arbitrary) position and orientation of the plane.
  - a more general definition: mirror at the origin

(space inversion, parity transformation):

 $\mathbf{P}W(t,x,y,z) := W(t,-x,-y,-z)$ 

 the parity transformation corresponds to a rotation followed by a mirroring at a plane



# discrete symmetry transformations: time reversal T (reversal of the "arrow of time")

- corresponds to a movie played backwards
- in case of a movie (= everday physics), this is spotted at once (i.e. there is no symmetry)
- however, the laws of mechanics are timesymmetric (example: billiard)
- definition:

$$\mathbf{T}W(t, x, y, z) := W(-t, x, y, z)$$



# discrete symmetry transformations: charge conjugation C (exchanging matter and anti-matter)

- for every known particle, there is also a anti-partner
- anti particles are identical to their partners with respect to some properties (e.g. mass), and opposite w.r.t. others (e.g. charge)
- charge conjugation exchanges all particles with their (anti)partners (and vice versa)
- definition:

$$\mathbf{C}W(t,x,y,z) := \overline{W}(t,x,y,z) = W^{\dagger}(t,x,y,z)$$



**★** continuous symmetry transformations:

- they can be performed in arbitrary small steps

time shift: physics(today) → physics(tomorrow)
 more accurately: shift by a time-step Δt

$$e^{\Delta t \frac{\partial}{\partial t} W(t, x, y, z)} = W(t + \Delta t, x, y, z)$$

space shift: physics(here) → physics(there)
 more accurately: shift in space by a vector Δr = (Δx, Δy, Δz)

$$e^{\Delta \vec{r} \cdot \nabla} W(t, x, y, z) = W(t, x + \Delta x, y + \Delta y, z + \Delta z)$$

**★** continuous symmetry transformations:

- they can be performed in arbitrary small steps

DW(t, x, y, z) = W(t, x', y', z')



#### ★ continuous symmetry transformations:

- they can be performed in arbitrary small steps

#### • U(1) transformation:

- does not affect the outer coordinates (t, x, y, z), but inner properties of particles
- U(1) is a transformation, which rotates the phase of a particle field (denoted as  $\Psi$ ) by an angle  $\alpha$ :

$$U(1)\Psi(t,x,y,z) = e^{i\alpha}\Psi(t,x,y,z)$$

**insertion**: **particles** are represented by fields in quantum field theory. At each point in space and time, the field  $\Psi$  can have a certain complex phase.





★ Noether's theorem:

to each symmetry of a field theory corresponds a certain conserved quantity -> conservation law



that means: if a field theory remains unchanged under a certain symmetry transformation S, then there is a mathematical procedure to calculate a property of the field which does not change with time, whatever complicated processes are involved.

# ★ applications of Noether's theorem:

"also tomorrow the sun will rise" --> conservation of energy

- the laws of physics do not change with time
- more accurate: the corresponding field theory is invariant under time shifts:



$$e^{\Delta t \frac{\partial}{\partial t}} W(t, x, y, z) = W(t + \Delta t, x, y, z) \doteq W(t, x, y, z)$$

From Noether's theorem follows the conservation of a well-known property: energy!



# ★ applications of Noether's theorem:

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From Noether's theorem follows the conservation of a well-known property: energy!



#### just to be clear:

★ we are talking about properties of the underlying theory, not a certain physics scenario:

#### Example: chess:

- there is virtually an infinite number of ways a game of chess can develop
- a game tomorrow can be completely different from a game today

#### but:

• the rules of chess remain the same, they are invariant under time shifts!





# ★ applications of Noether's theorem:

- the laws of physics do not depend on where you are
- more accurate: the corresponding field theory is invariant under space shifts:

$$e^{\Delta \vec{r} \cdot \nabla} W(t, \vec{r}) = W(t, \vec{r} + \Delta \vec{r}) \doteq W(t, \vec{r})$$

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From Noether's theorem follows the conservation of a well-known property: momentum!



# ★ applications of Noether's theorem:

"going round and round" **conservation of angular momentum** 

- the laws of physics do not depend on which way you look
- more accurate: the corresponding field theory is invariant under rotations:

 $DW(t, \vec{r}) = W(t, \vec{r}') \doteq W(t, \vec{r})$ 

From Noether's theorem follows the conservation of a well-known property: angular momentum!



# **★** applications of Noether's theorem:

 as it turns out, the field theory of electro-dynamics is invariant under a global\* U(1) transformation:

$$U(1)\Psi(t,x,y,z) = e^{ilpha}\Psi(t,x,y,z)$$
  
 $\Rightarrow W'(t,x,y,z) \doteq W(t,x,y,z)$ 

\* global means: affecting all space-points (t,x,y,z) in the same way

From Noether's theorem follows the conservation of charge!



# **Overview**

### symmetries and conservation laws

symmetry	conservation law
time shift	energy
space shift	momentum
rotation	angular momentum
$oldsymbol{U}(1)$ phase	charge